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# coding: utf-8
"""
    weasyprint.fonts
    -----

    Interface with external libraries managing fonts installed on the system.

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"""

from __future__ import division

import os
import sys
import tempfile
import warnings

from .compat import FILESYSTEM_ENCODING
from .logger import LOGGER
from .text import (
    cairo, dlopen, ffi, get_font_features, gobject, pango,
    pangocairo)
from .urls import fetch

# XXX No unicode_literals, cffi likes native strings

class FontConfiguration:
    """Font configuration"""

    def __init__(self):
        """Create a font configuration before rendering a document."""
        self.font_map = None

    def add_font_face(self, rule_descriptors, url_fetcher):
        """Add a font into the application."""

    def clean(self):
        """Clean a font configuration after rendering a document."""

if sys.platform.startswith('win'):
    warnings.warn(

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'@font-face is currently not supported on Windows')
elif pango.pango_version() < 13800:
    warnings.warn('@font-face support needs Pango >= 1.38')
else:
    ffi.cdef('''
        // FontConfig

        typedef int FcBool;
        typedef struct _FcConfig FcConfig;
        typedef struct _FcPattern FcPattern;
        typedef unsigned char FcChar8;

        typedef enum {
            FcResultMatch, FcResultNoMatch, FcResultTypeMismatch, FcResult
            FcResultOutOfMemory
        } FcResult;

        typedef enum {
            FcMatchPattern, FcMatchFont, FcMatchScan
        } FcMatchKind;

        FcConfig * FcInitLoadConfigAndFonts (void);
        FcPattern * FcConfigDestroy (FcConfig *config);
        FcBool FcConfigAppFontAddFile (
            FcConfig *config, const FcChar8 *file);
        FcConfig * FcConfigGetCurrent (void);
        FcBool FcConfigSetCurrent (FcConfig *config);
        FcBool FcConfigParseAndLoad (
            FcConfig *config, const FcChar8 *file, FcBool complain);

        void FcDefaultSubstitute (FcPattern *pattern);
        FcBool FcConfigSubstitute (
            FcConfig *config, FcPattern *p, FcMatchKind kind);

        FcPattern * FcPatternCreate (void);
        FcPattern * FcPatternDestroy (FcPattern *p);
        FcBool FcPatternAddString (
            FcPattern *p, const char *object, const FcChar8 *s);
        FcResult FcPatternGetString (
            FcPattern *p, const char *object, int n, FcChar8 **s);
        FcPattern * FcFontMatch (
            FcConfig *config, FcPattern *p, FcResult *result);

        // PangoFT2

        typedef ... PangoFcFontMap;
    ''')

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void pango_fc_font_map_set_config (
    PangoFcFontMap *fcfontmap, FcConfig *fcconfig);
void pango_fc_font_map_shutdown (PangoFcFontMap *fcfontmap);

// PangoCairo

typedef ... PangoCairoFontMap;

void pango_cairo_font_map_set_default (PangoCairoFontMap *fontmap)
PangoFontMap * pango_cairo_font_map_new_for_font_type (
    cairo_font_type_t fonttype);
''' )

fontconfig = dlopen(fffi, 'fontconfig', 'libfontconfig',
    'libfontconfig.so.1',
'libfontconfig-1.dylib')
pangoft2 = dlopen(fffi, 'pangoft2-1.0', 'libpangoft2-1.0-0',
    'libpangoft2-1.0.so',
'libpangoft2-1.0.dylib')

FONTCONFIG_WEIGHT_CONSTANTS = {
    'normal': 'normal',
    'bold': 'bold',
    100: 'thin',
    200: 'extralight',
    300: 'light',
    400: 'normal',
    500: 'medium',
    600: 'demibold',
    700: 'bold',
    800: 'extrabold',
    900: 'black',
}

FONTCONFIG_STYLE_CONSTANTS = {
    'normal': 'roman',
    'italic': 'italic',
    'oblique': 'oblique',
}

FONTCONFIG_STRETCH_CONSTANTS = {
    'normal': 'normal',
    'ultra-condensed': 'ultracondensed',
    'extra-condensed': 'extracondensed',
    'condensed': 'condensed',
    'semi-condensed': 'semicondensed',
    'semi-expanded': 'semiexpanded',
}

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        'expanded': 'expanded',
        'extra-expanded': 'extraexpanded',
        'ultra-expanded': 'ultraexpanded',
    }

class FontConfiguration(FontConfiguration):
    def __init__(self):
        """Create a FT2 font configuration.

        See Behdad's blog:
        https://mces.blogspot.fr/2015/05/
            how-to-use-custom-application-fonts.html

        """
        self._fontconfig_config = ffi.gc(
            fontconfig.FcInitLoadConfigAndFonts(),
            fontconfig.FcConfigDestroy)
        self.font_map = ffi.gc(
            pangocairo.pango_cairo_font_map_new_for_font_type(
                cairo.FONT_TYPE_FT),
            gobject.g_object_unref)
        pangoft2.pango_fc_font_map_set_config(
            ffi.cast('PangoFcFontMap *', self.font_map),
            self._fontconfig_config)

# pango_fc_font_map_set_config keeps a reference to config
fontconfig.FcConfigDestroy(self._fontconfig_config)
self._filenames = []

    def add_font_face(self, rule_descriptors, url_fetcher):
        for font_type, url in rule_descriptors['src']:
            if font_type in ('external', 'local'):
                config = self._fontconfig_config
                if font_type == 'local':
                    font_name = url.encode('utf-8')
                    pattern = ffi.gc(
                        fontconfig.FcPatternCreate(),
                        fontconfig.FcPatternDestroy)
                    fontconfig.FcConfigSubstitute(
                        config, pattern, fontconfig.
FcMatchFont)

                        fontconfig.FcDefaultSubstitute(pattern)
                    fontconfig.FcPatternAddString(
                        pattern, b'fullname', font_name)
                    fontconfig.FcPatternAddString(
                        pattern, b'postscriptname', font_name
                    )

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        family = ffi.new('FcChar8 **')
        postscript = ffi.new('FcChar8 **')
        result = ffi.new('FcResult *')
        matching_pattern = fontconfig.FcFontMatch
(
            config, pattern, result)

# TODO: do many fonts have multiple family values?
fontconfig.FcPatternGetString(
    matching_pattern, b'fullname', 0,
family)

fontconfig.FcPatternGetString(
    matching_pattern, b'postscriptname',
0, postscript)

family = ffi.string(family[0])
postscript = ffi.string(postscript[0])
if font_name.lower() in (
    family.lower(), postscript.lower
()):
    filename = ffi.new('FcChar8 **')
    matching_pattern = fontconfig.
FcFontMatch(
        config, pattern, result)
    fontconfig.FcPatternGetString(
        matching_pattern, b'file', 0,
filename)

    url = (
        u'file://' +
        ffi.string(filename[0]).decode(
'utf-8'))

    else:
        LOGGER.warning(
            'Failed to load local font "%s"',
            font_name.decode('utf-8'))
        continue

try:
    with fetch(url_fetcher, url) as result:
        if 'string' in result:
            font = result['string']
        else:
            font = result['file_obj'].read()
except Exception as exc:
    LOGGER.warning(
        'Failed to load font at "%s" (%s)',
url, exc)

    continue

font_features = {
    rules[0][0].replace('-', '_'): rules[0][1

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] for rules in
    rule_descriptors.get('font_variant', [])}
if 'font_feature_settings' in
rule_descriptors:
    font_features['font_feature_settings'] =
(
    rule_descriptors[
'font_feature_settings'])
    features_string = ''
    for key, value in get_font_features(
        **font_features).items():
        features_string += '<string>%s %s
</string>' % (
            key, value)
    fd, filename = tempfile.mkstemp()
    os.write(fd, font)
    os.close(fd)
    self._filenames.append(filename)
    xml = '''<?xml version="1.0"?>
<!DOCTYPE fontconfig SYSTEM "fonts.dtd">
<fontconfig>
    <match target="scan">
        <test name="file" compare="eq">
            <string>%s</string>
        </test>
        <edit name="family" mode="assign_replace">
            <string>%s</string>
        </edit>
        <edit name="slant" mode="assign_replace">
            <const>%s</const>
        </edit>
        <edit name="weight" mode="assign_replace">
            <const>%s</const>
        </edit>
        <edit name="width" mode="assign_replace">
            <const>%s</const>
        </edit>
    </match>
    <match target="font">
        <test name="file" compare="eq">
            <string>%s</string>
        </test>
        <edit name="fontfeatures"
            mode="assign_replace">%s</edit>
    </match>
</fontconfig>''' % (
    filename,
    rule_descriptors['font_family'],

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        FONTCONFIG_STYLE_CONSTANTS[
            rule_descriptors.get('font_style',
'normal')]],
        FONTCONFIG_WEIGHT_CONSTANTS[
            rule_descriptors.get('font_weight',
'normal')]],
        FONTCONFIG_STRETCH_CONSTANTS[
            rule_descriptors.get('font_stretch',
'normal')]],

        filename, features_string)
    fd, conf_filename = tempfile.mkstemp()

# TODO: coding is OK for <test> but what about <edit>?
    os.write(fd, xml.encode(FILESYSTEM_ENCODING))
    os.close(fd)
    self._filenames.append(conf_filename)
    fontconfig.FcConfigParseAndLoad(
        config, conf_filename.encode(
FILESYSTEM_ENCODING),
        True)
    font_added = fontconfig.
FcConfigAppFontAddFile(
        config, filename.encode(
FILESYSTEM_ENCODING))
    if font_added:

# TODO: we should mask local fonts with the same name
        # too as explained in Behdad's blog entry
        return filename
    else:
        LOGGER.warning('Failed to load font at "
%s"', url)
    LOGGER.warning(
        'Font-face "%s" cannot be loaded',
        rule_descriptors['font_family'])

def clean(self):
    """Clean a font configuration for a document."""
    for filename in self._filenames:
        os.remove(filename)

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