

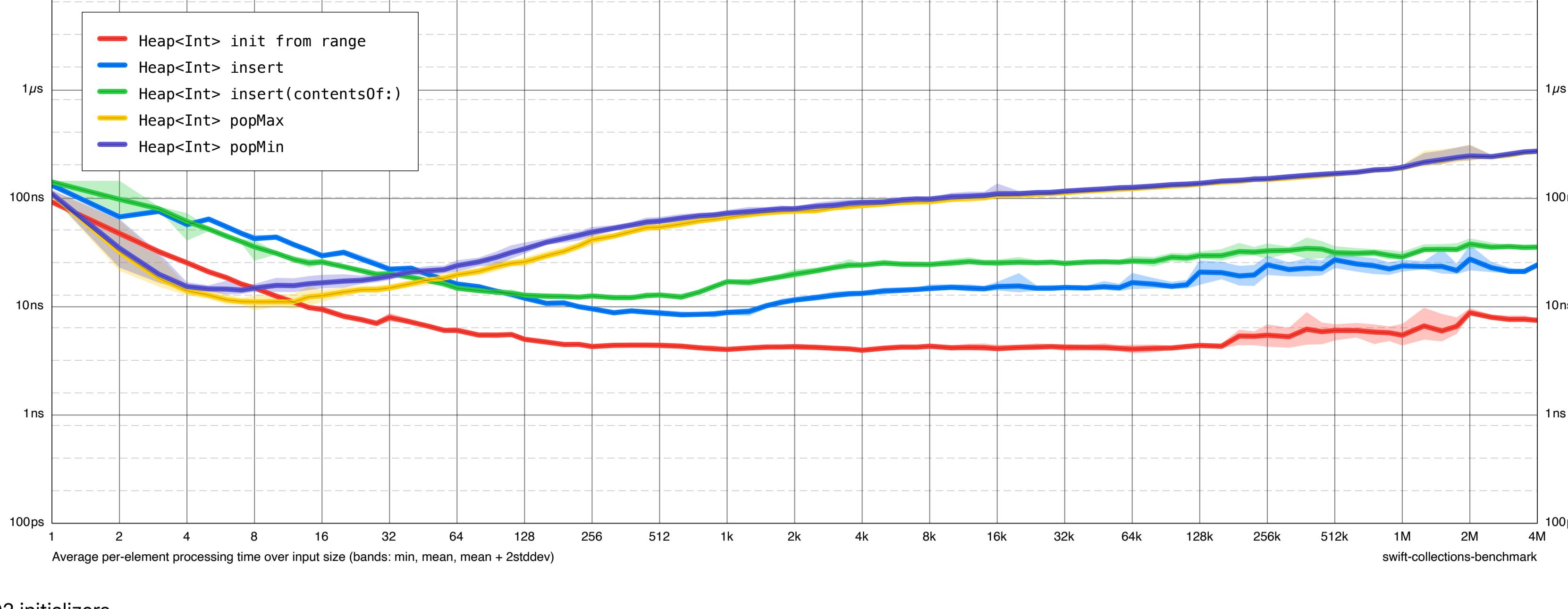
Benchmark results

Click to expand individual items below.

▼ Heap Benchmarks

▼ Heap Operations

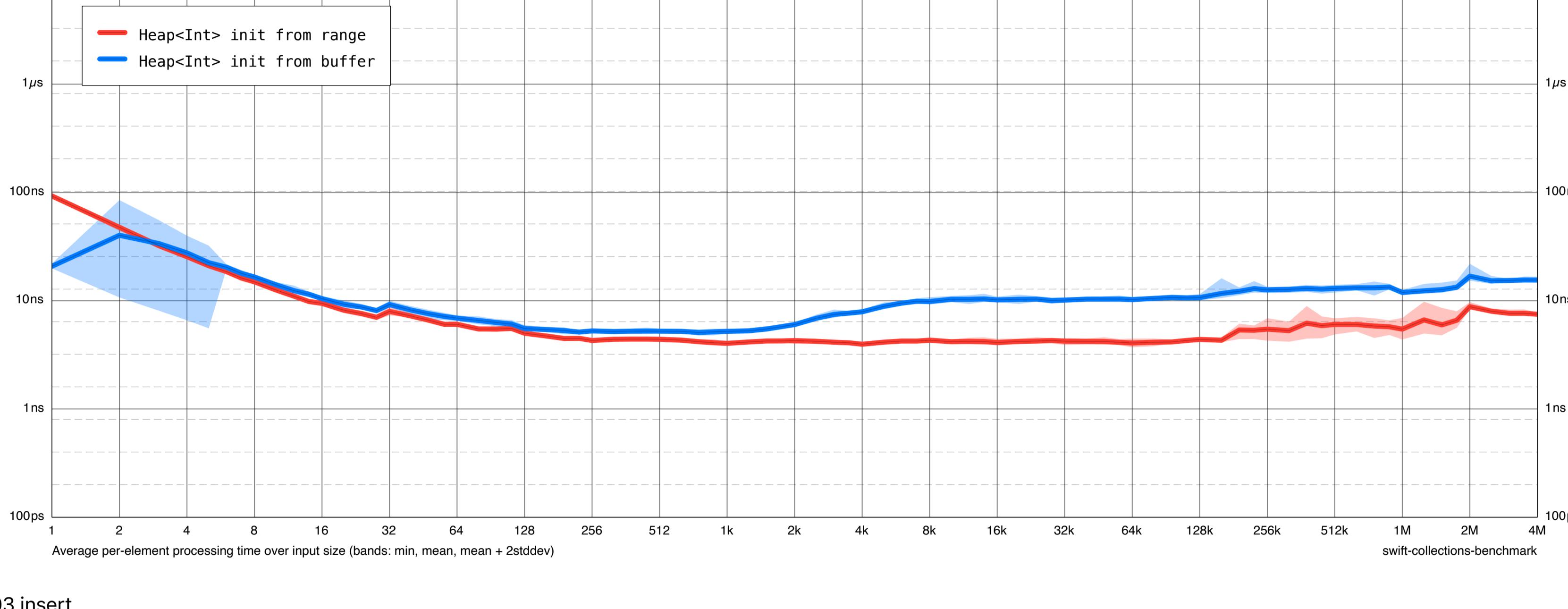
▼ 01 operations



Average per-element processing time over input size (bands: min, mean, mean + 2stddev)

swift-collections-benchmark

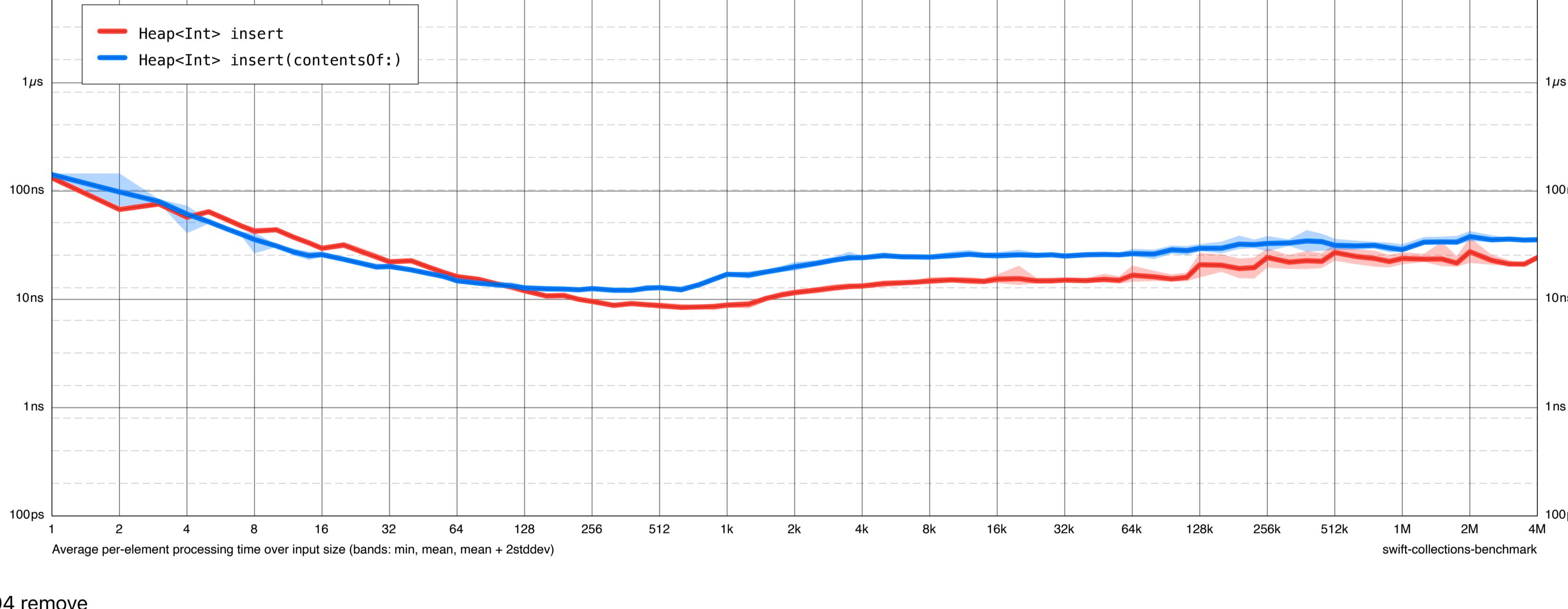
▼ 02 initializers



Average per-element processing time over input size (bands: min, mean, mean + 2stddev)

swift-collections-benchmark

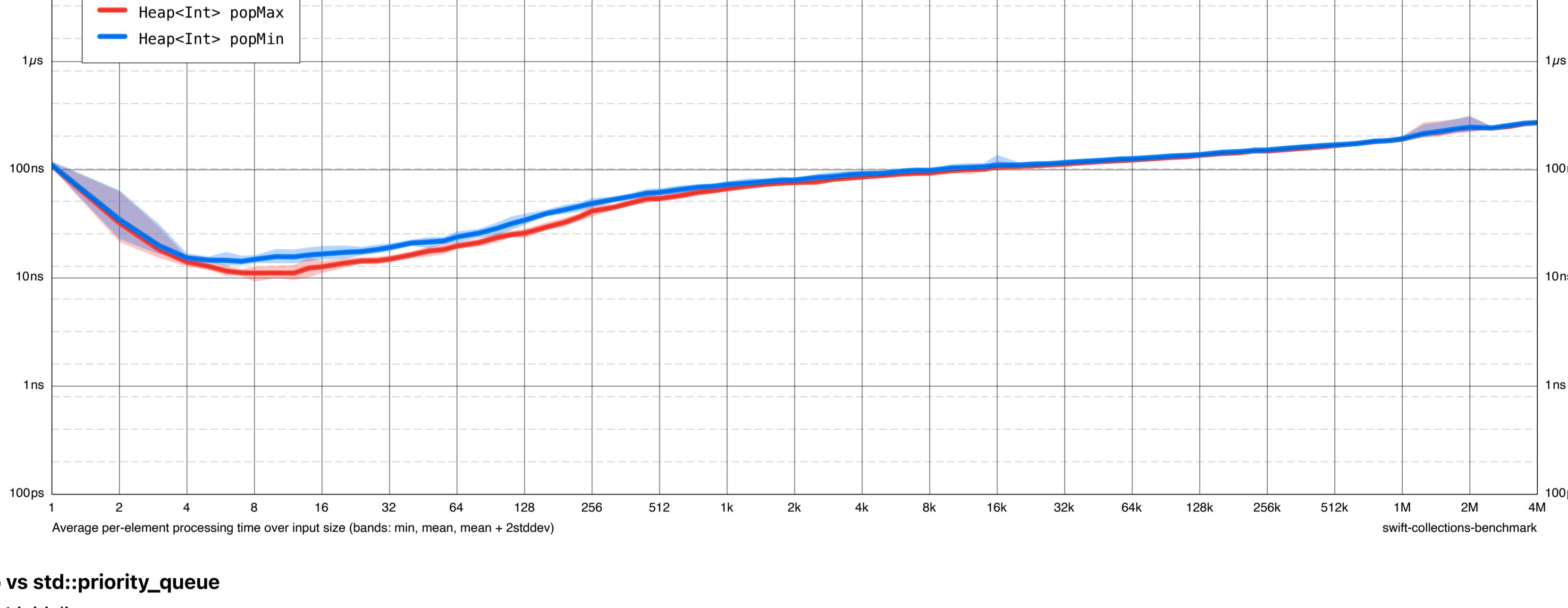
▼ 03 insert



Average per-element processing time over input size (bands: min, mean, mean + 2stddev)

swift-collections-benchmark

▼ 04 remove

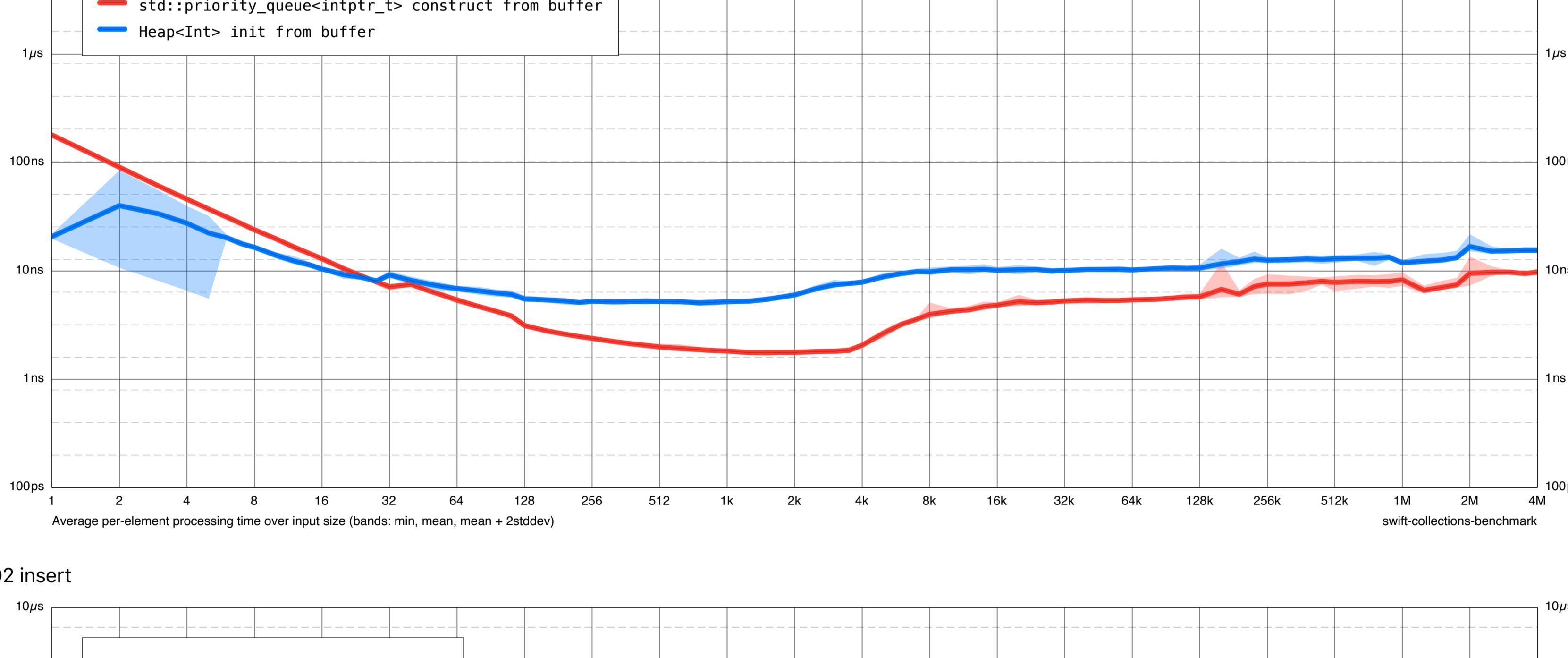


Average per-element processing time over input size (bands: min, mean, mean + 2stddev)

swift-collections-benchmark

▼ Heap vs std::priority_queue

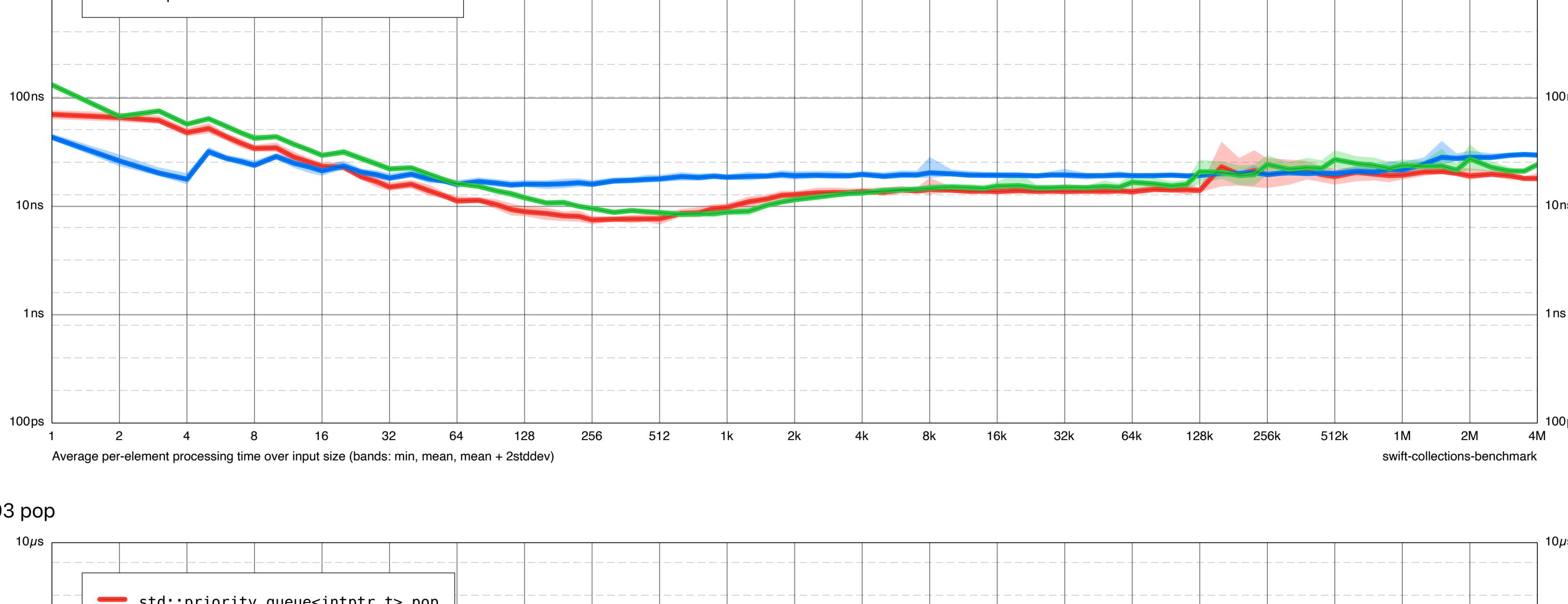
▼ 01 initializers



Average per-element processing time over input size (bands: min, mean, mean + 2stddev)

swift-collections-benchmark

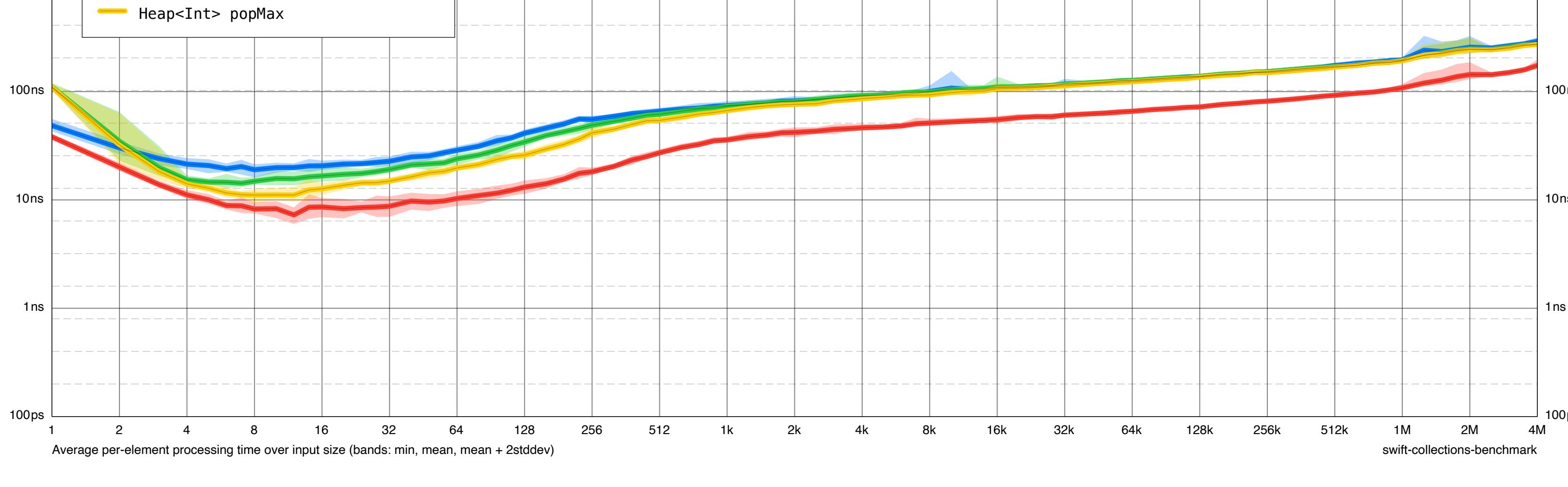
▼ 02 insert



Average per-element processing time over input size (bands: min, mean, mean + 2stddev)

swift-collections-benchmark

▼ 03 pop



Average per-element processing time over input size (bands: min, mean, mean + 2stddev)

swift-collections-benchmark