EquoIDE and SolsticeOSGi

A new minimalist runtime for Eclipse applications

https://github.com/equodev/equo-ide/issues/60

Eclipse Webinar 2023-Jan-25 #60



nedtwigg opened this issue now · 0 comments



nedtwigg commented now

Collaborator

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We will be presenting more info on this project as part of a webinar at 6am PST on Jan 25 2023. We'll post a recording and the slides to this issue after the talk.

Equo Tech, Inc. Jan 25 2023.

./gradlew equoIde

Quick demo (Gradle)

Run it on your machine at https://github.com/diffplug/spotless/pull/1523

```
plugins {
   // https://github.com/equodev/equo-ide/blob/main/plugin-gradle/CHANGELOG.md
   equoIde {
   branding.title('Spotless').icon(file('_images/spotless_logo.png'))
   // waiting on https://github.com/equodev/equo-ide/pull/65
   //welcome().openUrlOnStartup('https://github.com/diffplug/spotless/blob/main/CONTRIBUTING.md')
   // everything below becomes the default after https://github.com/equodev/equo-ide/pull/66
   p2repo 'https://download.eclipse.org/eclipse/updates/4.26/'
   install 'org.eclipse.releng.java.languages.categoryIU'
   install 'org.eclipse.platform.ide.categoryIU'
   p2repo 'https://download.eclipse.org/buildship/updates/e423/releases/3.x/3.1.6.v20220511-1359/'
   install 'org.eclipse.buildship.feature.group'
```

Quick demo (Maven)

./mvnw equo-ide:launch

```
<build><plugins><plugin>
                                                    https://github.com/equodev/equo-ide/issues/18
 <groupId>dev.equo.ide
 <artifactId>equo-ide-maven-plugin</artifactId>
                                                    Use m2e to import "this" project #18
 <version>0.11.0
                                                         nedtwigg opened this issue on Dec 6, 2022 · 0 comments
 <configuration>
   <branding>
nedtwigg commented on Dec 6, 2022
<icon>${project.basedir}/imgs/my_icon.png</icon>
                                                         When using the Maven plugin, the default install will include m2e and a fresh import of the current project.
    <splash>${project.basedir}/imgs/my_splash.png</spl</pre>
                                                         This is required for Equo IDE to hit 1.0 levels of usability.
   </branding>
   <p2repos>
   <p2repo>https://download.eclipse.org/eclipse/updates/4.26/</p2repo>
     <p2repo>https://download.eclipse.org/technology/m2e/releases/2.1.2/</p2repo>
   </p2repos>
   <installs>
--</installs>
 </configuration>
```

The power of OSGi

- Load and unload plugins dynamically
- Lazy initialization of plugins -> fast startup
- Multiple versions of a class can coexist
 - e.g. Guava 15 and Guava 19 at the same time, thanks to Bundle.loadClass instead of Class.forName

The cost of OSGi

- You have to do Import-Package and Export-Package right.
- You can't do Class.forName
- It's not enough to have the classes right. You also have to have the metadata right.
- Developers are not learning it anymore.

 https://trends.google.com/trends/explore?date=all&q=OSGi



The power of SolsticeOSGi

- BundleContext context = new dev.equo.solstice.AtomosFrontend(installDir).getBundleContext();
- Find every OSGi bundle on the classpath.
- At runtime, modify the OSGi headers
 - Remove all metadata related to versions.
 - If a bundle requires something which is missing, remove that requirement.
- Use Atomos to start a single-class loader OSGi
 - https://github.com/apache/felix-atomos (huge thanks to Thomas Watson!)
- If the classes are there, it will run.
- Spend your time learning about your customers and their problems, don't spend it learning OSGi and p2.

The costs of SolsticeOSGi

- Load and unload plugins dynamically
 - Workaround: restart the IDE when a plugin changes
- Lazy initialization of plugins -> fast startup
 - Workaround: our "slow" eager approach still feels fast.
- Multiple versions of a class can coexist
 - If your project can't update its transitive dependencies to their latest available version, your project has died.
 - Bring it back to life! Update your deps, raise your minimum JRE!

The power of Eclipse p2

- It can manage licenses.
- It can install and manage java runtimes.
- It can install binary artifacts set their permission bits to executable on unix machines.
- It can use SAT4J boolean reasoning library to determine when multiple versions of a transitive library are required.
- It can download jars.
- To do all of this, p2 needs a lot of code and a lot of transitive dependencies.

The power of Solstice p2

- It only does jars.
- ~2400 LOC and two transitive deps (org.tukaani:xz and okhttp)
- https://github.com/equodev/equo-ide/blob/main/P2_MULTITOOL.md

```
    equoList --all=categories

            equoList --all=features
            equoList --all=jars

    equoList --installed
    equoList --problems
    equoList --optional
    equoList --detail=any.unit.id
    equoList --raw=any.unit.id
```

Want to build an Eclipse plugin?

Learn OSGi



- Learn p2
- Now start to solve your problem.

Want to build an EquoIDE Hook?

- Don't learn OSGi or p2. Just put the dependencies on your classpath.
- Now write classes that solve your problem.
 - Don't write metadata.
 - Don't even have metadata.
- Simplest possible IDE Hook
 - https://github.com/equodev/equo-ide/pull/65
- Gradle Buildship import
 - https://github.com/equodev/equo-ide/pull/66

Want to use Eclipse dependencies?

- Until recently, Eclipse did not publish to maven central.
- Now some are on maven central, but most Eclipse projects are still only available via p2.
- Use Solstice to mix dependencies from maven and p2.
- Example from Spotless
 - Calculate p2 dependencies
 - Download from maven where possible
 - Download from p2 where not
 - https://github.com/diffplug/spotless/pull/1524

Summary

- Eclipse and its community are amazing.
- Very difficult to get started as an Eclipse contributor.
 - OSGi and p2 are complex.
 - They can be optional!
- You can develop Eclipse IDEs, applications, and plugins without learning OSGi or p2.