Using Blender to Generate Datasets of Procedural SDF Models for Robot Learning Research in Gazebo

Pull Request: github.com/gazebosim/gz-sim/pull/1412



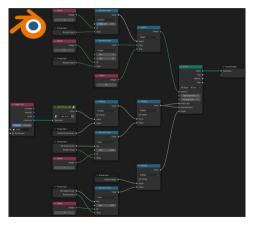
Doctoral Researcher University of Luxembourg

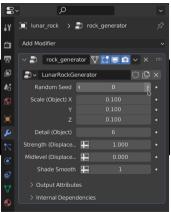




Blender's Geometry Nodes





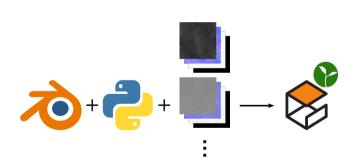




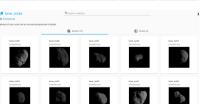


Generator of SDF Model Datasets (Python Script)





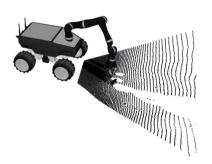




Use Case – Learning to Grasp on the Moon (Training)



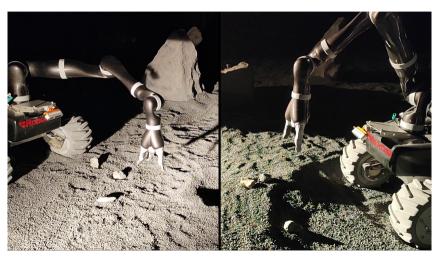




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Use Case – Learning to Grasp on the Moon (Sim2Real)





More information: github.com/gazebosim/gz-sim/pull/1412



