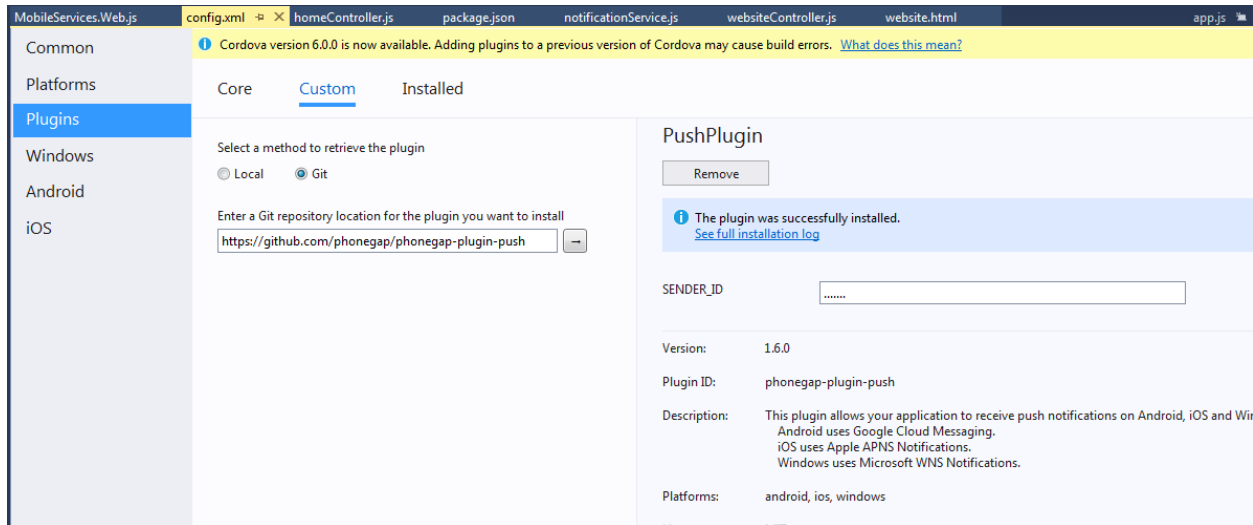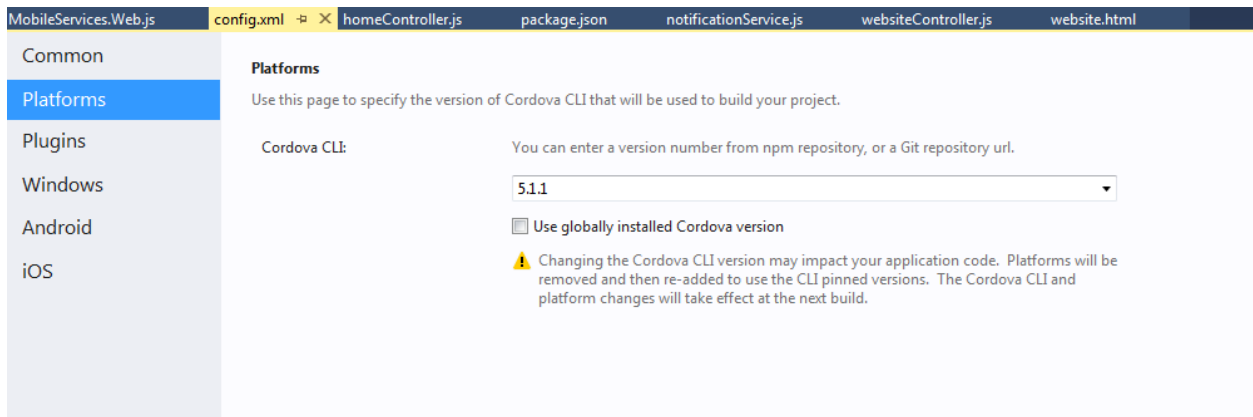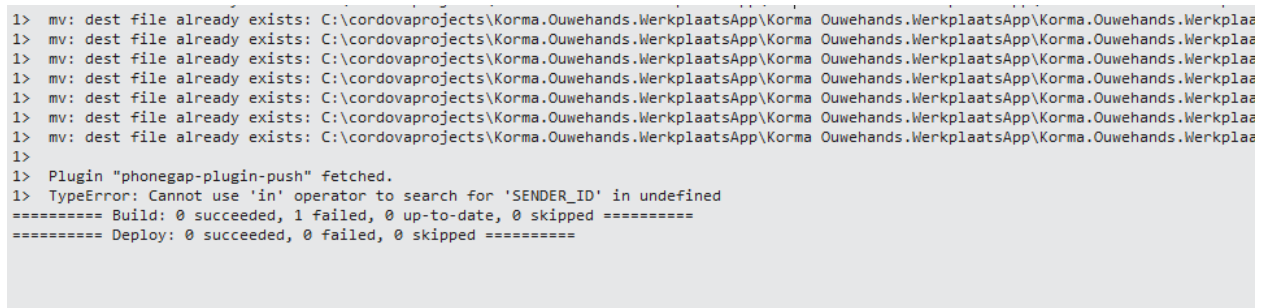We use ionic, cordova, grunt and building from visual studio 2015.

During build, de plugin folder wil be populated but when parsing de push plugin the build fails with the specific error. We have tried many ways to reload the plugin different ways. Even using a local version of a prvious version. (1.5.x)

The output console of visual studio "says" :

```
1>  mv: dest file already exists: C:\cordovaprojects\Korma.Ouwehands.WerkplaatsApp\Korma Ouwehands.WerkplaatsApp\Korma.Ouwehands.Werkplaa
1>  mv: dest file already exists: C:\cordovaprojects\Korma.Ouwehands.WerkplaatsApp\Korma Ouwehands.WerkplaatsApp\Korma.Ouwehands.Werkplaa
1>  mv: dest file already exists: C:\cordovaprojects\Korma.Ouwehands.WerkplaatsApp\Korma Ouwehands.WerkplaatsApp\Korma.Ouwehands.Werkplaa
1>  mv: dest file already exists: C:\cordovaprojects\Korma.Ouwehands.WerkplaatsApp\Korma Ouwehands.WerkplaatsApp\Korma.Ouwehands.Werkplaa
1>  mv: dest file already exists: C:\cordovaprojects\Korma.Ouwehands.WerkplaatsApp\Korma Ouwehands.WerkplaatsApp\Korma.Ouwehands.Werkplaa
1>  mv: dest file already exists: C:\cordovaprojects\Korma.Ouwehands.WerkplaatsApp\Korma Ouwehands.WerkplaatsApp\Korma.Ouwehands.Werkplaa
1>  mv: dest file already exists: C:\cordovaprojects\Korma.Ouwehands.WerkplaatsApp\Korma Ouwehands.WerkplaatsApp\Korma.Ouwehands.Werkplaa
1>
1>  Plugin "phonegap-plugin-push" fetched.
1>  TypeError: Cannot use 'in' operator to search for 'SENDER_ID' in undefined
========== Build: 0 succeeded, 1 failed, 0 up-to-date, 0 skipped ==========
========== Deploy: 0 succeeded, 0 failed, 0 skipped ==========
```

Common

Platforms

Plugins

Windows

Android

iOS

Android

Use this page to set the properties for the Android version of your app.

Version Code:	
Minimum SDK Version:	14
Maximum SDK Version:	22
Target SDK Version:	22
Keep Running:	○ Yes ● No
Launch Mode:	singleTop (default) ▾
Show Title:	● Yes ○ No
In-App Browser Storage:	○ Yes ● No