

ClickHouse at Roblox Safety

bc Wong | SF ClickHouse Meetup | 2024-09-05



- **Safety @ Roblox**
- **ClickHouse usage**
- **Deep dive:
A counting problem**
- **Future plans**

ClickHouse usage

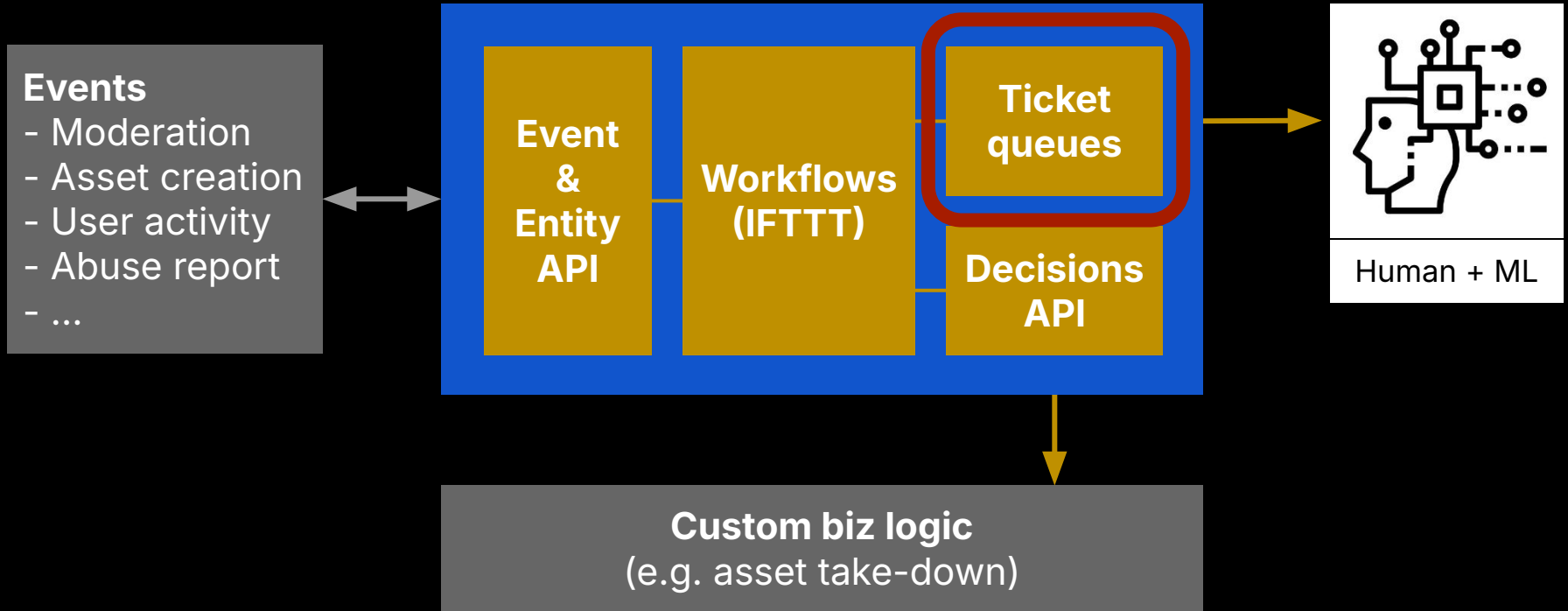
Safety is very real-time. Our usual OKR metrics are prevalence & **exposure**.

Typical OLAP use cases:

- ~100M safety-related events per day
- Debugging, especially ML decisions
- Real-time monitoring of model accuracy
- ***Operational metrics***

Deep dive: A counting problem

Roblox's platform for safety operations



Operations run on metrics

Metrics of a test queue



Number of open tickets on each queue?

- **Data store:** Distributed KV
- **Data model:**

```
{ticket_id, queue_id, status, ...}
```

- **Common ticket operations:**
 - Create ticket
 - Lease ticket
 - Close ticket
 - Move ticket to a different queue

Credits to Harry Cho & Joshua Lanese for their work on the metrics system

Counting is hard

- Naive `count(...)` doesn't work at our scale
 - a. Millions of tickets daily + thousands of queues
 - b. Supervisors auto-refresh queue metrics all day long
 - c. Alerting rules on the metrics
- CDC from the KV store to ClickHouse and count there.

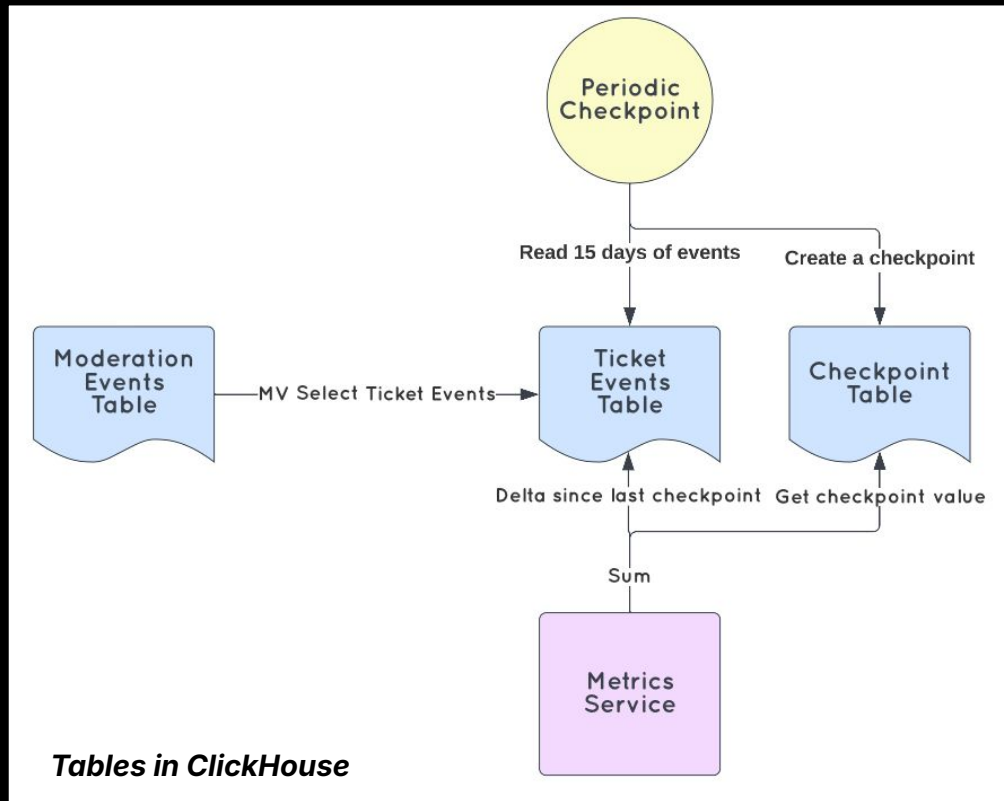
Ticket Count = Created - Closed + Moved In - Moved Out

But:

- a. How to make the queries performant?
- b. How to avoid drift?

Use checkpoints for efficient queries

1. Checkpoint query counts every queue every N minutes.
2. Metrics Service exports minutely counts (and other metrics) to the telemetry system.



Temporary drift is ok

- Drift comes from event drop.
 - Ticket is left "open" forever.
- But all tickets have TTL!
 - Make sure the checkpoint query's time range > TTL

Ticket Count = Created - Closed + Moved In - Moved Out
+ Unmatched Closed + Unmatched Moved Out

Future plans

Self-service onboarding!

- Connect Roblox's data warehouse event stream to ClickHouse
 - The disagg architecture of ClickHouse Cloud helps
- Event stream (Kafka) is schematized (protobuf)
 - But ClickHouse isn't great at protobuf schema refresh
 - Naive solution: Convert proto to big json blob first
 - Smarter solution?