

```
In [1]:
```

```
import pulser
import pulser_simulation
import numpy as np
import qutip
```

```
In [2]:
```

```
pulser.AnalogDevice.to_abstract_repr()
```

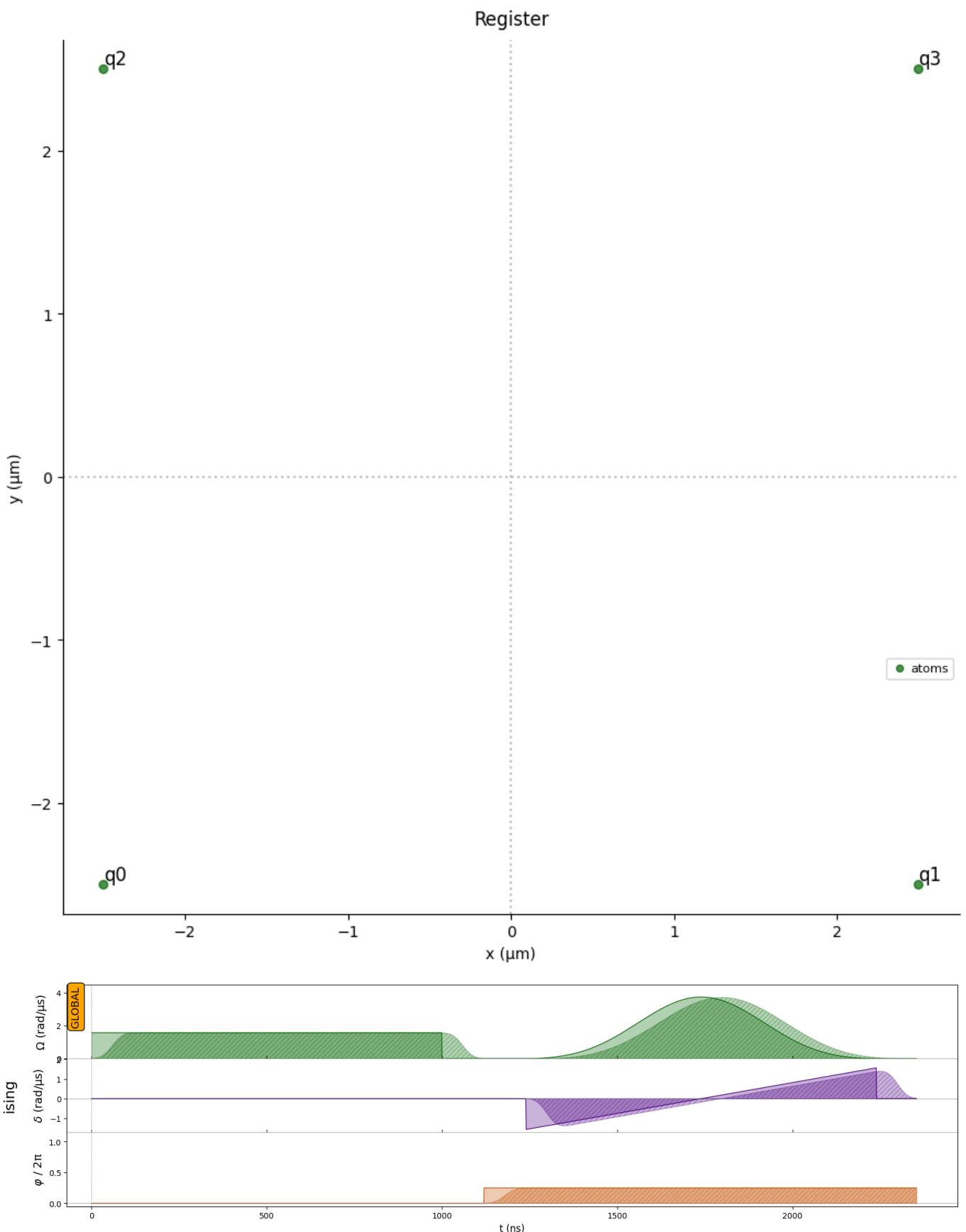
```
Out[2]: {"name": "AnalogDevice", "dimensions": 2, "rydberg_level": 60, "min_atom_distance": 5, "max_atom_num": 25, "max_radial_distance": 35, "interaction_coeff_xy": null, "supports_slm_mask": false, "max_layout_filling": 0.5, "max_sequence_duration": 4000, "max_runs": 2000, "reusable_channels": false, "pre_calibrated_layouts": [{"coordinates": [[-20.0, 0.0], [-17.5, -4.330127], [-17.5, 4.330127], [-15.0, -8.660254], [-15.0, 0.0], [-15.0, 8.660254], [-12.5, -12.990381], [-12.5, -4.330127], [-12.5, 4.330127], [-12.5, 12.990381], [-10.0, -17.320508], [-10.0, -8.660254], [-10.0, 0.0], [-10.0, 8.660254], [-10.0, 17.320508], [-7.5, -12.990381], [-7.5, -4.330127], [-7.5, 4.330127], [-7.5, 12.990381], [-5.0, -17.320508], [-5.0, -8.660254], [-5.0, 0.0], [-5.0, 8.660254], [-5.0, 17.320508], [-2.5, -12.990381], [-2.5, -4.330127], [-2.5, 4.330127], [-2.5, 12.990381], [0.0, -17.320508], [0.0, -8.660254], [0.0, 0.0], [0.0, 8.660254], [0.0, 17.320508], [2.5, -12.990381], [2.5, -4.330127], [2.5, 4.330127], [2.5, 12.990381], [5.0, -17.320508], [5.0, -8.660254], [5.0, 0.0], [5.0, 8.660254], [5.0, 17.320508], [7.5, -12.990381], [7.5, -4.330127], [7.5, 4.330127], [7.5, 12.990381], [10.0, -17.320508], [10.0, -8.660254], [10.0, 0.0], [10.0, 8.660254], [10.0, 17.320508], [12.5, -12.990381], [12.5, -4.330127], [12.5, 4.330127], [12.5, 12.990381], [15.0, -8.660254], [15.0, 0.0], [15.0, 8.660254], [17.5, -4.330127], [17.5, 4.330127], [20.0, 0.0]]}, "slug": "TriangularLatticeLayout(61, 5.0\\u00bb5m)"}], "accepts_new_layouts": false, "version": "1", "pulser_version": "1.2dev1", "channels": [{"id": "rydberg_global", "basis": "ground-rydberg", "addressing": "Global", "max_abs_detuning": 125.66370614359172, "max_amp": 12.566370614359172, "min_retarget_interval": null, "fixed_retarget_t": null, "max_targets": null, "clock_period": 4, "min_duration": 16, "max_duration": 100000000, "mod_bandwidth": 8, "eom_config": {"limiting_beam": "RED", "max_limiting_amp": 188.49555921538757, "intermediate_detuning": 2827.4333882308138, "controlled_beams": ["BLUE"]}, "mod_bandwidth": 40, "custom_buffer_time": 240}]], "is_virtual": false}'
```

```
In [3]:
```

```
seq = pulser.Sequence(pulser.Register.square(2, 5, "q"), pulser.AnalogDevice)
seq.declare_channel("ising", "rydberg_global")
seq.add(pulser.Pulse.ConstantPulse(1000, np.pi/2, 0, 0), "ising")
seq.delay(100, "ising")
seq.add(pulser.Pulse(pulser.BlackmanWaveform(1000, np.pi/2), pulser.RampWaveform(1000, -np.pi,
```

```
In [16]:
```

```
seq.draw(draw_register=True)
```



```
In [5]: backend = pulser_simulation.QutipBackend(seq)
```

```
In [6]: %timeit backend.run()
```

129 ms ± 5.47 ms per loop (mean ± std. dev. of 7 runs, 10 loops each)

```
In [7]: mod_backend = pulser_simulation.QutipBackend(
    seq,
    pulser.EmulatorConfig(
        with_modulation=True
    )
)
```

```
In [8]: %timeit mod_backend.run()
```

129 ms ± 5.14 ms per loop (mean ± std. dev. of 7 runs, 10 loops each)

```
In [9]: t_backend = pulser_simulation.QutipBackend(  
    seq,  
    pulser.EmulatorConfig(  
        with_modulation=True,  
        noise_model=pulser.NoiseModel(  
            temperature=0.1,  
            runs=10,  
            samples_per_run=1,  
        )  
    )  
)
```

```
In [10]: %timeit t_backend.run()
```

2.89 s ± 114 ms per loop (mean ± std. dev. of 7 runs, 1 loop each)

```
In [11]: relax_backend = pulser_simulation.QutipBackend(  
    seq,  
    pulser.EmulatorConfig(  
        with_modulation=True,  
        noise_model=pulser.NoiseModel(  
            relaxation_rate=0.1,  
        )  
    )  
)
```

```
In [12]: %timeit relax_backend.run()
```

87 ms ± 3.64 ms per loop (mean ± std. dev. of 7 runs, 10 loops each)

```
In [13]: qutip.Qobj(np.array([[0, 0, 1], [0, 0, 1], [1, 1, 0]]))
```

Out[13]: Quantum object: dims = [[3], [3]], shape = (3, 3), type = oper, isherm = True

$$\begin{pmatrix} 0.0 & 0.0 & 1.0 \\ 0.0 & 0.0 & 1.0 \\ 1.0 & 1.0 & 0.0 \end{pmatrix}$$

```
In [14]: leakage_backend = pulser_simulation.QutipBackend(  
    seq,  
    pulser.EmulatorConfig(  
        with_modulation=True,  
        noise_model=pulser.NoiseModel(  
            with_leakage=True,  
            eff_noise_opers=[qutip.Qobj([[0, 0, 1], [0, 0, 1], [1, 1, 0]])],  
            eff_noise_rates=[0.1]  
        )  
    )  
)
```

```
In [15]: %timeit leakage_backend.run()
```

1.06 s ± 13.3 ms per loop (mean ± std. dev. of 7 runs, 1 loop each)